

# Order of design decisions

(approximate and not comprehensive)

Who am I serving?

What is our process?

How will we keep track of our decisions?

What is the desire for change? What do we intend the world to be?  
How can we learn about that ideal state?

Who are the students?  
What is keeping them from the ideal state?

What outcomes do we want students to achieve?

How will we know our project is successful?

What are our constraints?

What is our primary generator?

What instructional events or structures will bring our generator to life?

Does that event/structure work in our environment/context?

What implications does our choice have for the rest of the design?  
What new constraints did our decision create?

Rinse and repeat

Can we actually make this?

Make it

Put it into action

Does it work?

Does the reality match our ideals?

What next?

ADDIE	Order of design decisions (approximate and not comprehensive)	
Analyze	<p>Who am I serving?</p> <p>What is our process?</p> <p>How will we keep track of our decisions?</p> <p>What is the desire for change? What do we intend the world to be? How can we learn about that ideal state?</p> <p>Who are the students? What is keeping them from the ideal state?</p> <p>What outcomes do we want students to achieve?</p> <p>How will we know our project is successful?</p> <p>What are our constraints?</p>	
Design	<p>What is our primary generator?</p> <div data-bbox="716 813 1383 1021" style="border: 1px dashed black; padding: 5px;"> <p>What instructional events or structures will bring our generator to life?</p> <p>Does that event/structure work in our environment/context?</p> <p>What implications does our choice have for the rest of the design? What new constraints did our decision create?</p> </div> <p>Rinse and repeat</p> <p>Can we actually make this?</p>	
Development	Make it	
Implement	Put it into action	
Evaluate	<p>Does it work?</p> <p>Does the reality match our ideals?</p> <p>What next?</p>	

	<p style="text-align: center;">Order of design decisions (approximate and not comprehensive)</p>	<p style="text-align: center;">ISD</p>
	<p style="text-align: center;">Who am I serving? What is our process? How will we keep track of our decisions? What is the desire for change? What do we intend the world to be? How can we learn about that ideal state?</p>	<p style="text-align: center;">Identify instructional goals  Conduct instructional analysis</p>
	<p style="text-align: center;">Who are the students? What is keeping them from the ideal state?  What outcomes do we want students to achieve?  How will we know our project is successful?</p>	<p style="text-align: center;">Identify entry behaviors Write performance objectives Develop criterion referenced tests</p>
	<p style="text-align: center;">What are our constraints? What is our primary generator?</p>	<p style="text-align: center;">Develop instructional strategy</p>
	<div style="border: 1px dashed black; padding: 10px; margin: 10px auto; width: 80%;"> <p style="text-align: center;">What instructional events or structures will bring our generator to life? Does that event/structure work in our environment/context? What implications does our choice have for the rest of the design? What new constraints did our decision create?</p> <p style="text-align: center;">Rinse and repeat</p> </div> <p style="text-align: center;">Can we actually make this?  Make it  Put it into action</p>	<p style="text-align: center;">Develop and select instructional material  Develop and conduct formative evaluation</p>
	<p style="text-align: center;">Does it work? Does the reality match our ideals?  What next?</p>	<p style="text-align: center;">Develop and conduct summative evaluation</p>

ADDIE	Order of design decisions (approximate and not comprehensive)	ISD
Analyze	Who am I serving? What is our process? How will we keep track of our decisions? What is the desire for change? What do we intend the world to be? How can we learn about that ideal state? Who are the students? What is keeping them from the ideal state?	Identify instructional goals Conduct instructional analysis Identify entry behaviors
	What outcomes do we want students to achieve? How will we know our project is successful?	Write performance objectives Develop criterion referenced tests
	What are our constraints?	Develop instructional strategy
	Design	What is our primary generator? <div style="border: 1px dashed black; padding: 5px; margin: 5px 0;">             What instructional events or structures will bring our generator to life?              Does that event/structure work in our environment/context?              What implications does our choice have for the rest of the design?              What new constraints did our decision create?           </div> Rinse and repeat Can we actually make this?
Make it		
Development		Put it into action
Implement	Does it work? Does the reality match our ideals? What next?	Develop and conduct summative evaluation